**What is your favorite moment in the level?**

I like to kill mobs.

**What is your least favorite moment in the level?**

I do not like it when the doors stop working.

**Was there anything you wanted to do that you could not? If so, explain what actions you wanted to perform.**

No.

**What would you add, change, or remove from the level?**

I would like to see more of the downstairs shield area.

**Was there anything you believe is unbalanced or unfair?**

No.

**Did you ever feel like the design or challenges were unclear? If so, describe where you felt this way and why you believe this.**

No.

**Do you have any gameplay and content suggestions? If so, list them below.**

I would like to see more of the downstairs shield area.

**How well does aesthetics portray a modern but unkempt mental hospital?**

It portrays the theme well.

**Additional Comments:**

N/A